

# Vector functions

## LHW2 KEY

unless noted,  
some work  
required.

6  
3pts

Direction vector is

$$\langle 2, 3, 1 \rangle - \langle 1, 0, 1 \rangle = \langle 1, 3, 0 \rangle$$

The line is (vector)

$$\vec{r}(t) = \langle 2, 3, 1 \rangle - \langle 1, 3, 0 \rangle \cdot t$$

(parametric)

$$\begin{cases} x = 2 - t \\ y = 3 - 3t \\ z = 1 \end{cases}$$

where  $t \in [0, 1]$   
 $t_1, t_2$

Other param-s are possible: check that

$$\vec{r}(t_1) = \langle 1, 0, 1 \rangle \text{ and}$$

$$\vec{r}(t_2) = \langle 2, 3, 1 \rangle, \text{ or vice versa.}$$

9  
4pts

Collision detection:

$$\begin{cases} t = 1 + 2t \\ t^2 = 1 + 6t \\ t^3 = 1 + 14t \end{cases}$$

$$\Rightarrow t = -1$$

$$\Rightarrow (-1)^2 = 1 - 6 \Rightarrow$$

$\Rightarrow$  no solution

$\Rightarrow$  no collision.

Intersection detection:

$$\begin{cases} t_1 = 1 + 2t_2 \\ t_1^2 = 1 + 6t_2 \\ t_1^3 = 1 + 14t_2 \end{cases}$$

$$\Rightarrow (1 + 2t_2)^2 = 1 + 6t_2 \Rightarrow$$

$$\Rightarrow 1 + 4t_2 + 4t_2^2 = 1 + 6t_2$$

$$\Rightarrow 4t_2^2 - 2t_2 = 0 \Rightarrow t_2 = 0$$

OR  $t_2 = \frac{1}{2}$ . Then

we have 2 points of intersection:  
 $(1, 0)$ , and  $(2, \frac{1}{2})$ , which correspond to

$$\langle 1, 1, 1 \rangle$$

$$\langle 2, 4, 8 \rangle$$

# Derivs and Integrals

6  
2 pts

$$\vec{r}(t): \begin{cases} x = \ln t \\ y = 2\sqrt{t} \\ z = t^2 \end{cases}$$

$$\text{then } \vec{r}'(t) = \left\langle \frac{1}{t}, \frac{1}{\sqrt{t}}, 2t \right\rangle,$$

$$\vec{r}'(1) = \langle 1, 1, 2 \rangle$$

tangent line:

$$\begin{cases} x = 0 + t \\ y = 2 + t \\ z = 1 + 2t \end{cases}$$

vector  
eq. OK too.

7  
4 pts

$$\begin{cases} t = 3 - s \\ 1 - t = s - 2 \\ 3 + t^2 = s^2 \end{cases} \Rightarrow 1 - (3 - s) = s - 2 \Rightarrow ?$$

$$\Rightarrow 3 + (3 - s)^2 = s^2 \Rightarrow$$

$$\Rightarrow 3 + 9 - 6s + s^2 = s^2 \Rightarrow 6s = 12 \Rightarrow s = 2$$

$$\Rightarrow t = 1, \text{ intersection at}$$

$$\langle 1, 0, 4 \rangle$$

angle of intersection is the  
angle between  $\vec{r}'_1(1)$  and  $\vec{r}'_2(2)$ .

$$\vec{r}'_1(1) = \langle 1, -1, 2 \rangle, \quad \vec{r}'_2(2) = \langle -1, 1, 4 \rangle,$$

$$\cos \theta = \frac{\vec{r}'_1(1) \cdot \vec{r}'_2(2)}{|\vec{r}'_1| \cdot |\vec{r}'_2|} = \frac{-1 - 1 + 8}{\sqrt{6} \cdot \sqrt{18}} = \frac{1}{\sqrt{3}}$$

$$\theta \approx 54.74^\circ$$

9  
2 pts

$$\int \vec{r}'(t) dt = \left\langle \int t dt, \int e^t dt, \int t e^t dt \right\rangle$$

$$= \left\langle \frac{t^2}{2}, e^t, t e^t - e^t \right\rangle + \langle c_1, c_2, c_3 \rangle = \vec{r}(t)$$

But  $\vec{r}(0) = \langle 0, 1, -1 \rangle + \langle c_1, c_2, c_3 \rangle = \langle 1, 1, 1 \rangle$  so

$c_1 = 1, c_2 = 0, c_3 = 2$ , and

$$\vec{r}(t) = \left\langle \frac{t^2}{2} + 1, e^t, t e^t - e^t + 2 \right\rangle$$

## Motion in space

3  
3 pts

$$\vec{v}(t) = \vec{r}'(t) = \left\langle e^t, 2e^{2t} \right\rangle \quad - \text{velocity}$$

$$\vec{a}(t) = \vec{v}'(t) = \left\langle e^t, 4e^{2t} \right\rangle \quad - \text{accel.}$$

$$\begin{aligned} s_p(t) &= |\vec{v}(t)| = \sqrt{(e^t)^2 + (2e^{2t})^2} = \\ &= \sqrt{e^{2t} + 4e^{4t}} = e^t \sqrt{1 + 4e^{2t}} \quad - \text{speed} \end{aligned}$$

ignore drawing.

4  
3 pts.

$$\vec{r}(t) = \langle t, 2\cos t, \sin t \rangle$$

$$\vec{v}(t) = \vec{r}'(t) = \langle 1, -2\sin t, \cos t \rangle \quad \text{- velocity}$$

$$\vec{a}(t) = \vec{v}'(t) = \langle 0, -2\cos t, -\sin t \rangle \quad \text{- accel.}$$

$$\begin{aligned} s_p(t) &= |\vec{v}(t)| = \sqrt{1 + 4\sin^2 t + \cos^2 t} = \\ &= \sqrt{2 + 3\sin^2 t} \quad \text{- speed} \end{aligned}$$

ignore drawing.